

Python Self-Learning Booklet 5: Functions

Welcome to Part 5! In this session you will learn how to create and use **functions** in Python – one of the most powerful tools in the language. Functions let you name and reuse blocks of code, keeping your programs clean and organized.

6

Learning Goals

Core skills to master in this session

6

Core Concepts

From basics to `*args` and `**kwargs`

5

Practice Tasks

Hands-on exercises to reinforce your learning

What You Will Learn

By the end of this session, you should be able to do all of the following:

1 Define and call functions

Use `def` to create a function and call it to make it run.

3 Return values

Send results back with `return` and capture them in variables.

2 Pass data using arguments

Use positional, keyword, default, and optional arguments.

4 Work with lists and flexible inputs

Pass lists safely, and use `*args` and `**kwargs` for variable-length inputs.

What Is a Function?

A **function** is a *named block of code* that performs one task. Instead of writing the same logic repeatedly, you define it once and call it whenever you need it.

Why Use Functions?

- **Reuse code** instead of rewriting it
- **Organize programs** into small, clear parts
- **Improve readability** with meaningful names

You already know built-in functions: `len()`, `sorted()`, `range()`

Your First Function

```
def greet_user():  
    print("Hello!")  
  
greet_user()
```

- `def greet_user():` defines the function
- The indented lines are the **function body**
- `greet_user()` calls (runs) it
- Without the call, nothing happens

Parameters and Arguments

Functions can accept **input values**. There is an important distinction between two related terms:

Parameter

The variable name *inside the function definition*. It acts as a placeholder.

```
def greet_user(name):  
    ...
```

Here, name is the parameter.

Argument

The *actual value* you pass in when calling the function.

```
greet_user("Lina")  
greet_user("Maxi")
```

Here, "Lina" and "Maxi" are arguments.

Multiple Parameters

```
def describe_pet(animal, name):  
    print("I have a", animal, "named", name)
```

```
describe_pet("dog", "Max")  
describe_pet("Max", "dog") # swapped — changes the meaning!
```

📌 ⚠️ **Order matters!** With positional arguments, Python matches values left to right. Swapping the order produces different (and wrong) output. You will fix this with keyword arguments next.

Positional and Keyword Arguments

Positional Arguments

The most common style – values matched by their position in the call.

```
def describe_pet(animal, name):  
    print("I have a", animal,  
          "named", name)  
  
describe_pet("dog", "Max")
```

Keyword Arguments

Specify parameter names explicitly – order no longer matters.

```
describe_pet(animal="dog",  
             name="Max")  
  
describe_pet(name="Max",  
             animal="dog")
```


Both calls produce **identical output** because Python matches by name.

Default Values

You can give a parameter a **default value**. If the caller does not provide that argument, Python uses the default automatically.

```
def describe_pet(name, animal="dog"):
    print("I have a", animal, "named", name)

describe_pet(name="Max", animal="dog") # explicit
describe_pet(name="Max")               # uses default: animal="dog"
describe_pet(name="Max", animal="cat") # overrides default
```

 **Important rule:** Default parameters must always come **after** required parameters in the function definition. Writing `def f(animal="dog", name)` would cause a `SyntaxError`.

Avoiding Argument Errors

If a parameter has no default value, you *must* provide it – otherwise Python raises a `TypeError`.

```
def greet_user(name):
    print("Hello,", name)

# greet_user() ← TypeError: missing 1 required positional argument
```

Optional Arguments with "" or None

Sometimes an input is truly optional – you want the function to behave differently depending on whether it was provided. The standard pattern is to default to "" or None and then check with if.

Using an empty string ""

```
def print_full_name(first, last,
                    middle=""):
    if middle:
        print(first, middle,
              ", ", last)
    else:
        print(first, ", ", last)

print_full_name("John", "Doe")
print_full_name("John", "Doe",
                "Lee")
```

Using None

```
def print_full_name(first, last,
                    middle=None):
    if middle:
        print(first, middle,
              ", ", last)
    else:
        print(first, ", ", last)

print_full_name("John", "Doe")
print_full_name("John", "Doe",
                "Lee")
```

None is preferred – it clearly signals "no value provided".

Returning Values

So far, functions have only `print()`-ed results. But often you want a function to **send a value back** so you can store it and use it elsewhere. That is what `return` does.

1

Print only

```
def add(a, b):  
    print(a + b)  
  
add(1, 2)  
# Output shown, but  
# value is lost
```

2

Return

```
def add(a, b):  
    return a + b
```

The result is sent back to the caller.

3

Capture & reuse

```
c = add(1, 2)  
print(c)  
# 3
```

Store the result in a variable for later use.

Returning Text, Dictionaries, and Conditional Values

Functions can return any Python value – strings, lists, or dictionaries. They can also decide *what* to return using `if/elif/else`.

Returning a formatted string

```
def get_full_name(first, last):
    full = first + " " + last
    return full.title()

name = get_full_name("jimi",
                    "hendrix")
print(name) # Jimi Hendrix
```

Returning a dictionary

```
def build_person(first, last, age):
    person = {"first": first,
             "last": last}
    person["age"] = age
    return person

someone = build_person("jimi",
                      "hendrix", 27)
print(someone["first"]) # jimi
```

Conditional return

```
def pos_or_neg(number):
    if number < 0:
        return "Negative"
    elif number > 0:
        return "Positive"

r = pos_or_neg(3)
print(r) # Positive
```

Return values in a loop

```
def square(n):
    return n ** 2

numbers = [1, 2, 3, 4]
results = []
for n in numbers:
    results.append(square(n))

print(results) # [1, 4, 9, 16]
```

Passing Lists to Functions (and Copying Them)

You can pass a list into a function just like any other value. However, be careful: if the function modifies the list, those changes affect the **original** list too – unless you pass a copy.

```
def move(src):
    dst = []
    while src:
        dst.append(src.pop())
    return dst

old = ['a', 'b']
new = move(old[:]) # old[:] creates a copy — old stays unchanged!
print(new)        # ['b', 'a']
print(old)        # ['a', 'b']
```

What `move()` does

It removes items from `src` one by one using `.pop()` and appends them to `dst` – reversing the order in the process.

Why use `old[:]`?

`old[:]` creates a **shallow copy** of the list. Passing the copy means `old` is never touched by the function's `.pop()` calls.

Rule of thumb

If you do *not* want a function to change the original list, always pass a copy with `my_list[:]`.

Arbitrary Arguments with `*args`

Sometimes you do not know how many arguments a function will receive. Python lets you handle this with `*args`, which collects any extra positional arguments into a **tuple**.

Basic `*args`

```
def pizza(*args):
    print('Pizza with:', args)

pizza('cheese')
# Pizza with: ('cheese',)

pizza('mushroom', 'onion')
# Pizza with: ('mushroom', 'onion')
```

Mixing with normal parameters

Regular parameters must come **first**, before `*args`.

```
def pizza(size, *t):
    print(size, 'inch:', t)

pizza(12, 'cheese', 'olives')
# 12 inch: ('cheese', 'olives')
```

Tuple reminder

```
t = ("cheese", "mushroom") # immutable
l = ["cheese", "mushroom"] # mutable
```

A tuple uses `()` and cannot be changed after creation.

Arbitrary Keyword Arguments with ****kwargs**

****kwargs** works like ***args** but for **keyword arguments**. It collects any extra **key=value** pairs into a **dictionary**.

```
def car(make, model, **x):
    x['make'] = make
    x['model'] = model
    return x

car1 = car('BMW', 'X3', color='red')
print(car1)
# {'color': 'red', 'make': 'BMW', 'model': 'X3'}
```



***args** → Tuple

Collects extra **positional** arguments.
Accessed by index: `args[0]`, `args[1]`, ...



****kwargs** → Dictionary

Collects extra **keyword** arguments.
Accessed by key: `kwargs["color"]`.



Parameter Order

Always order as: **regular** → ***args** → ****kwargs** in the function definition.

Building an Order: Putting It All Together

This extended example combines default values, optional `None`, returning a dictionary, and `*args`. Read through it carefully before trying to run it.

```
def build_order(item, size="medium", note=None, *extras):
    order = {
        "item": item,
        "size": size,
        "extras": list(extras)
    }

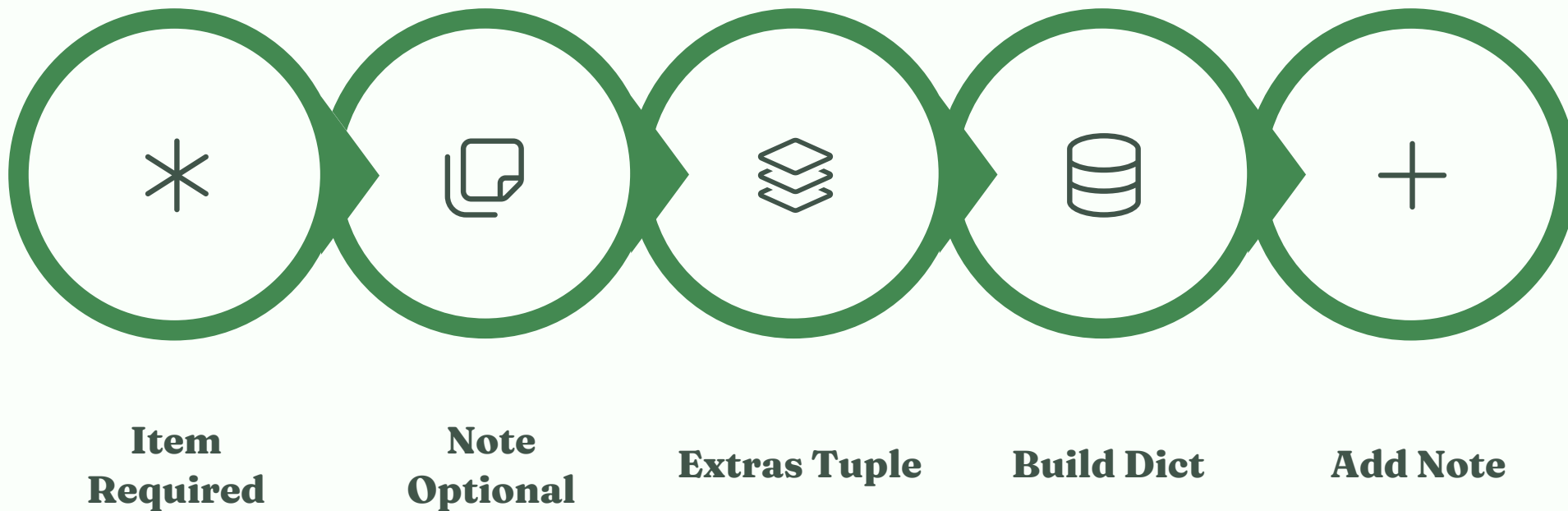
    if note:
        order["note"] = note

    return order

order1 = build_order("sandwich")
order2 = build_order("sandwich", "large", None, "cheese", "tomato")
order3 = build_order("sandwich", note="no onions", size="small")

print(order1)
print(order2)
print(order3)
```

How `build_order` Works — Step by Step



Follow these six steps each time you read a new function. Understanding *what each parameter does* and *what is returned* is the key skill for working with functions.

Common Mistakes to Avoid

1

Defining but never calling

A function does nothing until you call it. Writing `def greet():` alone produces no output.

2

Forgetting indentation

Python requires consistent indentation inside a function body. Missing or inconsistent spaces cause `IndentationError`.

3

Mixing up parameter vs. argument

Parameter lives in `def`. Argument is the value you pass in the call. Confusing them makes debugging harder.

4

Wrong positional argument order

`describe_pet("Max", "dog")` vs `describe_pet("dog", "Max")` – swapping produces confusing, incorrect output.

5

Accidentally modifying a list

If a function uses `.pop()` or similar, the original list is changed. Pass a copy with `my_list[:]` to prevent this.

Practice Tasks

Complete these tasks on your own. Each one targets a specific skill from this session. Try to write and run each function before checking any solutions.

01

Task 1 — Basic function call

Write a function `greet()` that prints a short greeting. Call it **three times**.

02

Task 2 — Default argument

Write `describe_city(city, country="Unknown")` that prints: "`<city> is in <country>`." Call it once with only a city, and once with both.

03

Task 3 — Return value

Write `add(a, b)` that **returns** the sum. Store the result in a variable and print it.

04

Task 4 — Return a dictionary

Write `make_profile(first, last, age)` that returns a dictionary with keys `"first"`, `"last"`, `"age"`.

05

Task 5 — `*args`

Write `sandwich(*args)` that prints all provided toppings. It should work with 0, 1, or many toppings.

Exploration Questions

These questions do not have a single right answer – they are designed to deepen your understanding. Try them out in Python before forming your conclusion.

Question 1 – List mutation

In the list-moving example, what changes if you call `move(old)` instead of `move(old[:])`? Why does the original list end up empty?

Question 2 – Empty string vs. None

In the `build_order()` example, what happens if you pass `note=""` (empty string) instead of `None`? Does the `if note:` check behave the same way?

Question 3 – Extended `**kwargs`

Modify the `car()` function so it accepts `make` and `model`, plus extras like `year=2020` and `electric=True`. What does the returned dictionary look like?

Session 5 Summary: Functions

Here is a quick reference of everything covered in this session. Use this as a checklist before moving on to Part 6.

Define & Call

Use `def` to create a function. Call it by name with `()`.
Nothing runs without a call.

Parameters & Arguments

Parameter = placeholder in `def`. Argument = actual value in the call.

Argument Types

Positional, keyword, default values, and optional (`""` or `None`) give you flexible control.

Return Values

`return` sends a value back. Capture it in a variable to store and reuse it.

Lists & Copies

Pass lists with `my_list[:]` when you want the original to stay unchanged.

*args / **kwargs

`*args` → tuple of extra positional inputs. `**kwargs` → dictionary of extra keyword inputs.

- Ready for Part 6?** Make sure you can complete all five practice tasks confidently before moving on.
Functions are the foundation for everything that follows!