

Python语言程序设计

Python Programming

2025/26



Session 01

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Course Introduction and Requirements

Course setup

- Closely following the book “Python Crash Course” by Eric Matthes (3rd Edition) - did everyone get the e-book?
- 16 weeks duration
- 32 hours of theory + 16 hours of practical experiences
- Almost all sessions will have practical elements

Grading

- 50% course work + 50 % final project
- Course work:
 - Participation
 - Asking / answering questions
 - Paying attention
 - Small assignments over the weeks
- Final project
 - Individual student projects
 - Plan, code, and document a small program

Dos and Don'ts

- During the course you should:
 - Pay attention
 - Mute your phone
 - Follow the rules for the respective room / building
 - Ask questions when you don't understand
- You shouldn't:
 - Disturb others
 - Use your phone (too much)

Course materials

- Download the “cheat sheets” and slides from here before every class

t-l.earth

Tom Lotz


Jinling Institute of Technology (Nanjing, China)
Research on Microplastics, Hydrology, and Machine Learning

Research

Teaching

Index of /teaching

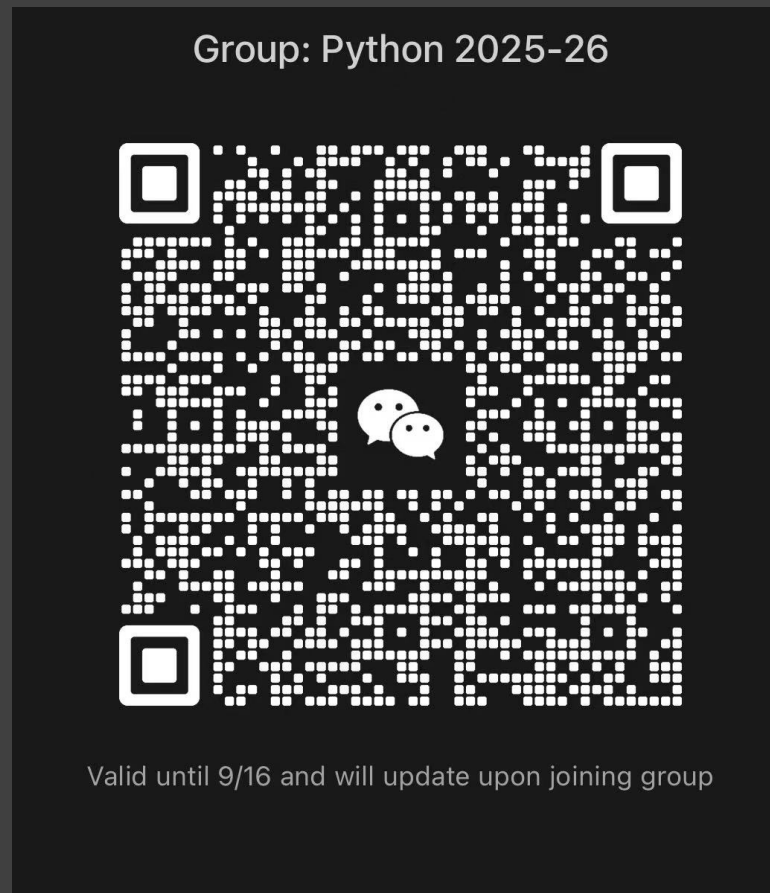
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Apache/2.4.29 (Ubuntu) Server at t-l.earth Port 443

Course WeChat group

- For questions, info and important things



Introduction to Python

Have you used Python before?

3

Never

0

Just a little

0

Often

0

I am an expert

History of Python

- Created by Guido van Rossum in late 1980s, released in 1991
- Successor to ABC language → focus on readability
- Major milestones: Python 2 (2000), Python 3 (2008, now standard)
- Today: one of the most widely used programming languages

Core Attributes

- Readable syntax ('executable pseudocode')
- High-level & interpreted (no compilation step)
- Cross-platform (Windows, Mac, Linux)
- Huge standard library ('batteries included')
- Community-driven with vast open-source ecosystem

Applications of Python

- Web development (Django, Flask, FastAPI)
- Data science (NumPy, Pandas, Matplotlib)
- Machine learning & AI (scikit-learn, TensorFlow, PyTorch)
- Automation & scripting (system scripts, web scraping)
- Scientific computing (SciPy, Jupyter, hydrology, bioinformatics)
- Game development, GUI, IoT (PyGame, Tkinter, MicroPython)

Python vs Other Languages

Language	Syntax	Typing	Speed & Performance	Use Case / Environment
Python	Simple, readable	Dynamic	Slower, but flexible	Versatile: data, automation, web
Java	Verbose	Static	Fast (JVM-optimized)	Enterprise apps, Android
C / C++	Complex	Static	Very fast, low-level	System programming, embedded
JavaScript	Compact	Dynamic	Fast in browsers	Web front-end (runs in browser)

Why Python?

- Quick to learn for those with programming basics
- Great for rapid prototyping
- Bridges many domains: web, science, AI, automation
- High demand in industry & research
- Foundation for advanced study and projects

Python Programming Environment

Python code can be written in many editors:

- Any text editor
- IDLE (built-in editor)
- VS Code
- PyCharm
- Online editors (Replit, Jupyter Notebook, etc.)
- Many, many more...

We use PyCharm in this course:

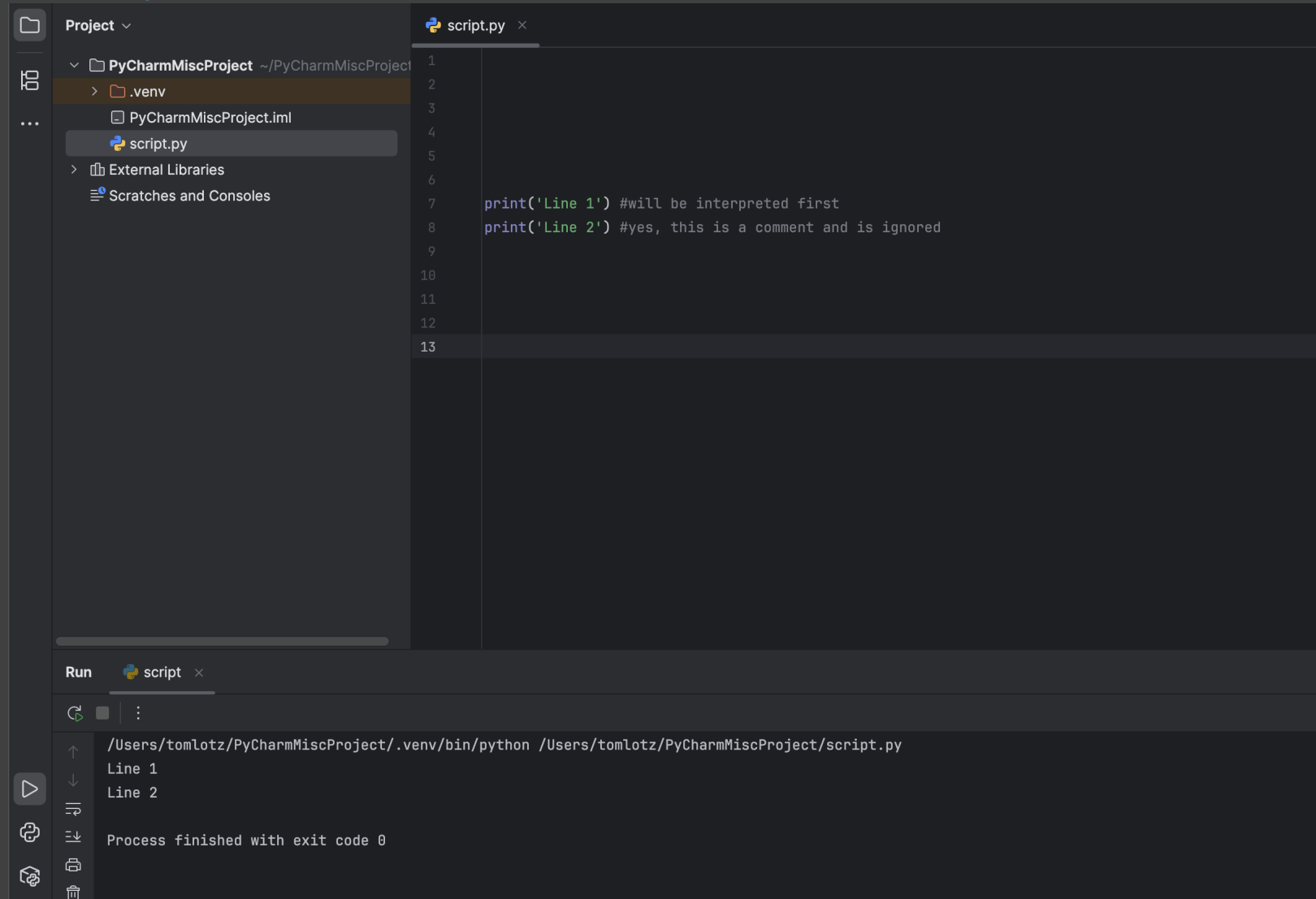
- Already installed on lab computers
- Good for both beginners and larger projects
- Integrated terminal & file manager
- Smart autocomplete and error checking



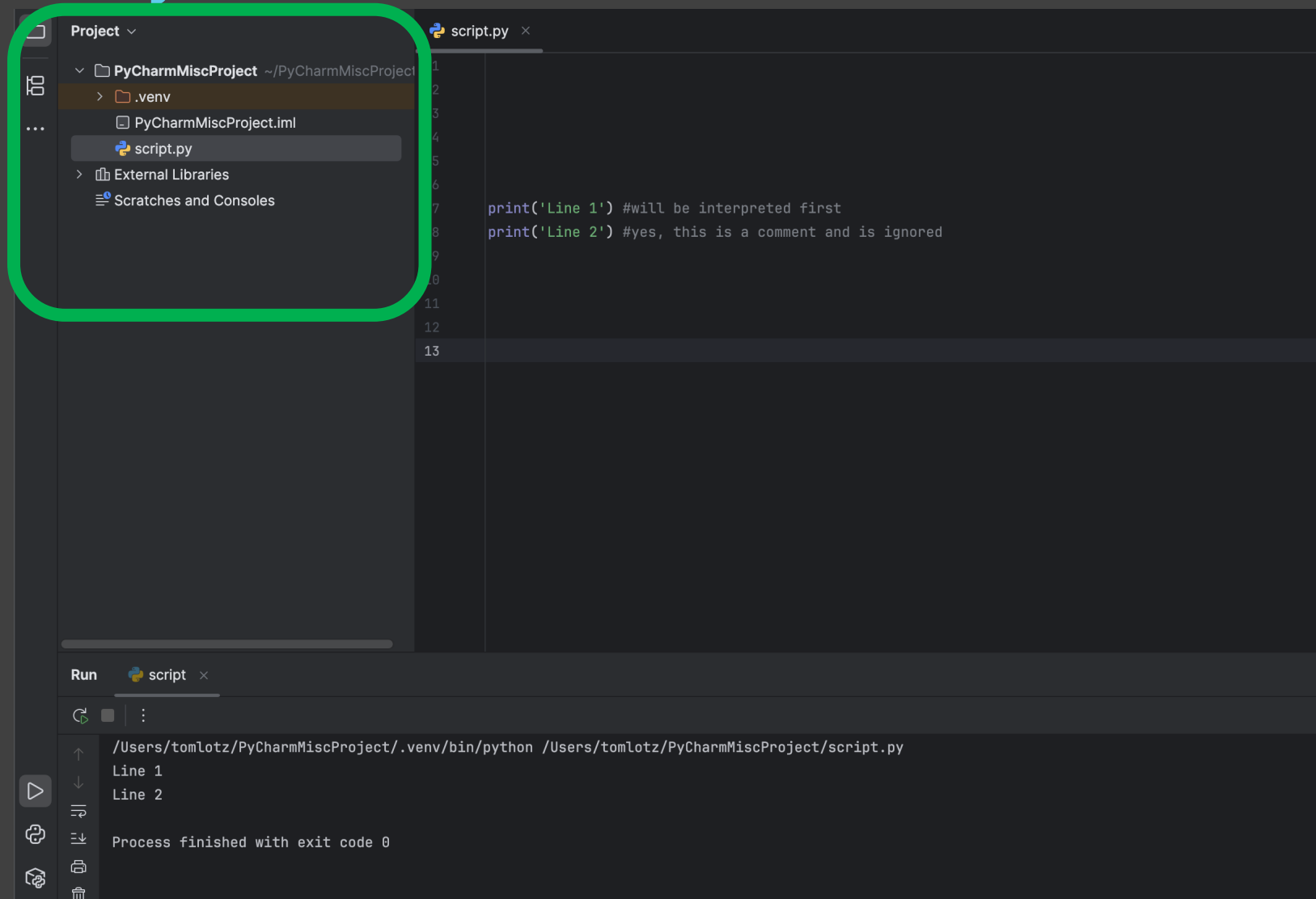
You can download it for free:

- You can install it on your own computer
- Choose the Community Edition (free)
- Go to: <https://www.jetbrains.com/pycharm/download>

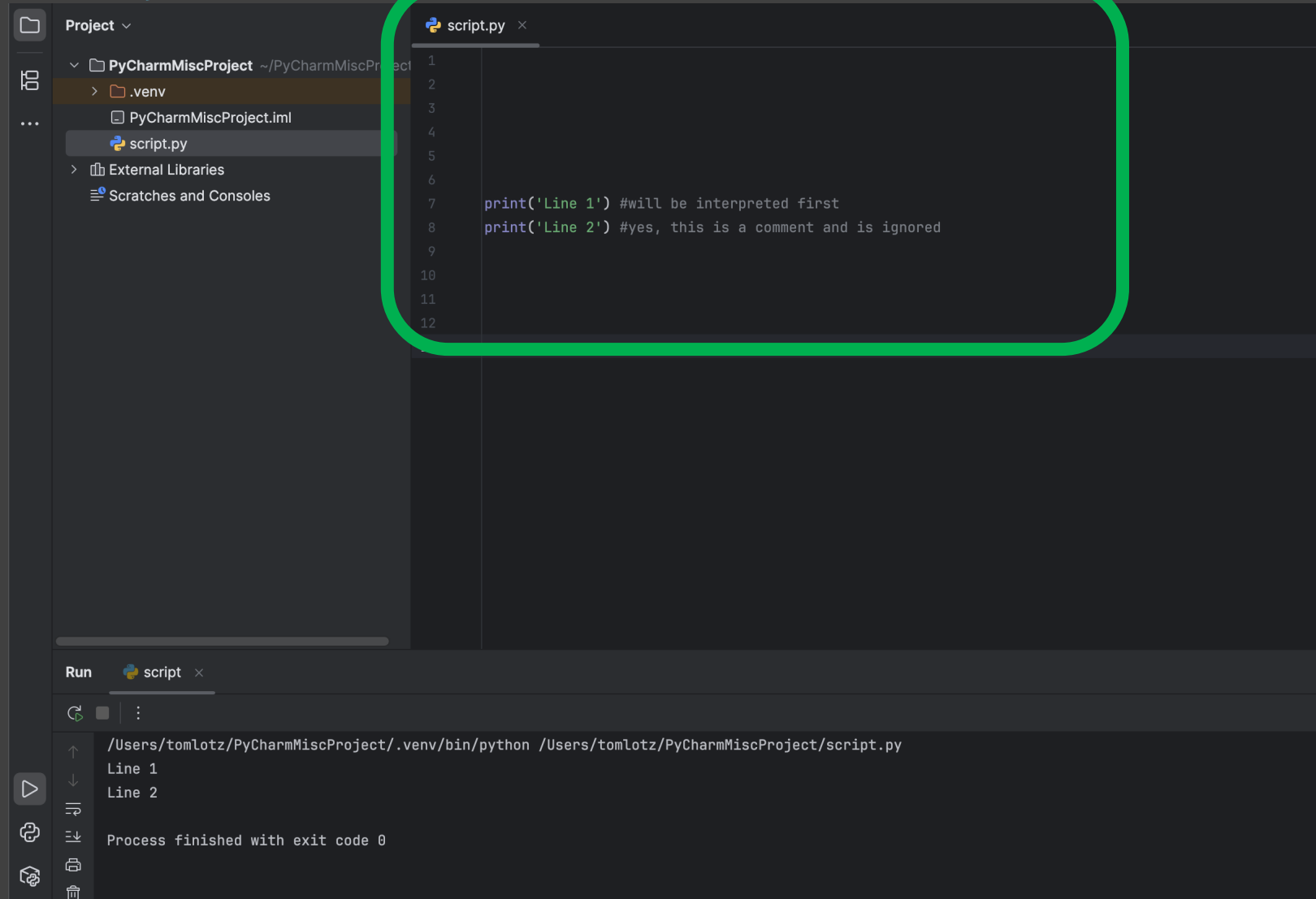
Basic PyCharm Interface



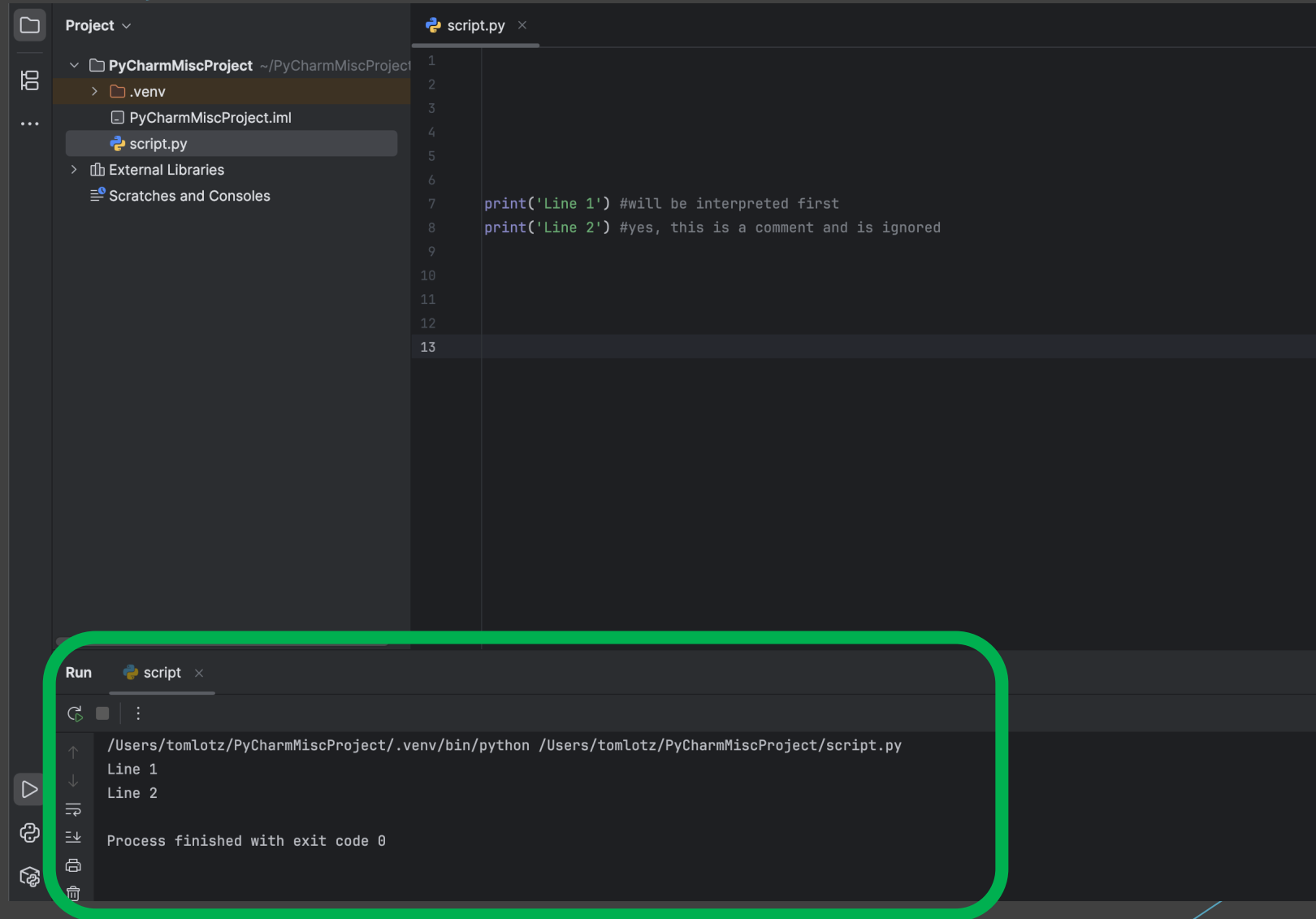
Basic PyCharm Interface



Basic PyCharm Interface



Basic PyCharm Interface



What Is a Python Script?

- A .py file is a Python script
- Python is an interpreted language
- Code is executed line by line
- You write code in the editor
- The Python interpreter runs your script line by line



What Happens When You Run Code?

- The interpreter reads your script
- Finds keywords, function names, variables, etc.
- Executes code from top to bottom

```
print('Line 1')  
print('Line 2')
```

What Happens When You Run Code?

- Output appears in the terminal or console

```
/Users/tomlotz/PyCharmMiscProject/.venv/bin/python /Users/tomlotz/PyCharmMiscProject/script.py
```

```
Line 1
```

```
Line 2
```

```
Process finished with exit code 0
```

Hello World

Creating a Project in PyCharm

- Open PyCharm
- Select "New Project"
- Choose a location (e.g. Desktop/python_work)
- Select interpreter: existing Python installation

Creating Your First File

- Right-click project folder > New > Python File
- Name it `hello_world.py`
- File must end in `.py`

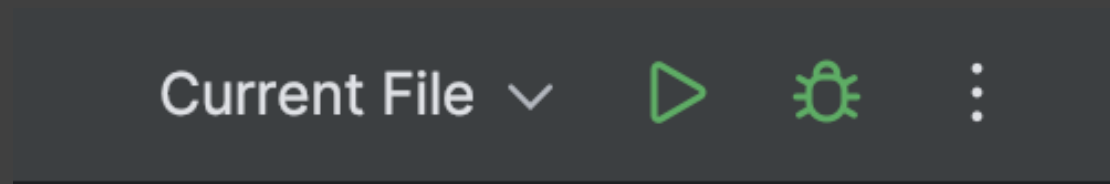
Writing Your First Program

```
10
11
12
13     print("Hello, world!")
14
15
16
```

- This line prints a message to the screen
- `print()` is a built-in Python function
- The text is a string inside quotes

Running Your First Program

- Click "Run" or right-click file > "Run 'hello_world'"
- Or use shortcut: **Shift + F10**
- Output will appear in the lower terminal window



```
/Users/tomlotz/PyCharmMiscProject/.venv/bin/python /Users/tomlotz/PyCharmMiscProject/script.py  
Hello world!
```

```
Process finished with exit code 0
```

What Does Exit Code 0 Mean?

- At the bottom you might see:

```
Process finished with exit code 0
```

- That means:
 - Python ran your code without any errors ✓
 - Your script may or may not have printed anything
- It's not an error! It just says "the program ended normally"

Exit Code 1

```
Process finished with exit code 1
```

- Python shows a traceback when something goes wrong
- It includes:
 - File name and line number
 - Type of error (e.g. `SyntaxError`, `NameError`, `IndentationError`)

```
/Users/tomlotz/PyCharmMiscProject/.venv/bin/python /Users/tomlotz/PyCharmMiscProject/script.py
```

```
Traceback (most recent call last):
```

```
File "/Users/tomlotz/PyCharmMiscProject/script.py", line 9, in <module>
```

```
    Print('Hello world!') #yes, this is a comment and is ignored
```

```
    ^^^^^
```

```
NameError: name 'Print' is not defined. Did you mean: 'print'?
```

```
Process finished with exit code 1
```

× Hello World program run successfully?



Join at:

[ahaslides.com/
ZOV79](https://ahaslides.com/ZOV79)

Some quick info about Python standards

```
2
3
4 print("Hello World!")
5 Print('Hello world!')
6
7 # This is a single line comment
8
9 '''
10 This is a multi-line string, often used as a comment.
11 Everything here will be ignored.
12 '''
13
14
15
```

First look at variables

Using a Variable

- A variable stores a value (like a label)
- Variable declaration is very easy in Python - just assign a value
- You can reuse and change it
- `message` is the variable name

```
5  
6     message = "Hello, Python!"  
7     print(message)  
8
```

Using a Variable

- You can assign a new value to a variable anytime
- Python will always use the latest value

```
5  
6     message = "Hello, Python!"  
7     print(message)  
8     message = "Hello, Crash Course!"  
9     print(message)  
10  
11
```

Careful!

- This flexibility of Python can cause problems

```
5  
6 message = "Hello, Python!"  
7 print(message)  
8 message = "Hello, Crash Course!"  
9 print(message)  
10 message = 29.5  
11 print(message)  
12  
13
```

Variable Naming Rules

- Use letters, numbers, and underscores: `greeting_1`
- Must start with a letter or underscore (not a number)
- No spaces allowed
- Cannot use Python keywords (like `print`, `for`, etc.)
- Use lowercase and descriptive names: `user_name`, not `u`

× these is a valid variable name?



Join at:

[ahaslides.com/
ZOV79](https://ahaslides.com/ZOV79)

0
1stname

0
user name

0
_tempVar

Strings

Strings and String Methods

```
name = "john doe"

name_title = name.title()
print(name_title)

print(name.title())
print(name.upper())
print(name.lower())
```

Strings and String Methods

```
name = "john doe"

name_title = name.title()
print(name_title)

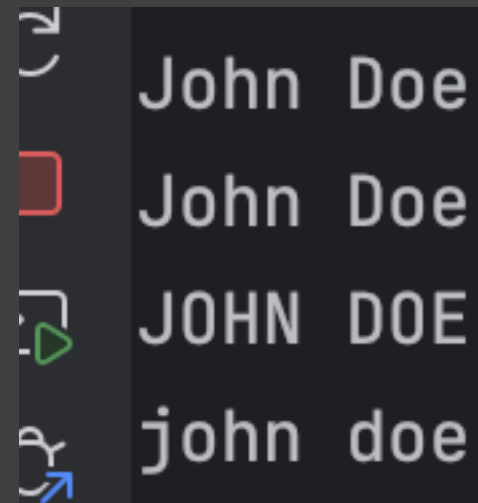
print(name.title())
print(name.upper())
print(name.lower())
```

Strings and String Methods

```
name = "john doe"

name_title = name.title()
print(name_title)

print(name.title())
print(name.upper())
print(name.lower())
```



A vertical list of four string formatting options for the string "John Doe". Each option is preceded by a small icon in a dark square: a curved arrow (representing repr), a red square (representing str), a green triangle (representing title case), and a blue arrow (representing lower case).

John Doe
John Doe
JOHN DOE
john doe

f-Strings (Formatted Strings)

- f-strings let you insert variables inside strings
- Very useful for dynamic messages

```
first_name = "john"  
last_name = "doe"  
  
full_name = f"{first_name} {last_name}"  
  
print(f"Hello, {full_name.title()}!")
```

Hello, John Doe!

Tabs and Newlines

- `\n` = new line
- `\t` = tab (indent)
- Used to format multi-line output

```
print("Languages: \n\tPython\n\tC\n\tJavaScript")
```

```
Languages:  
    Python  
    C  
    JavaScript
```

Stripping Whitespace

- `rstrip()` = remove space on the right
- `lstrip()` = on the left
- `strip()` = both sides

```
name = " python "  
print(name.rstrip())  
print(name.lstrip())  
print(name.strip())
```

```
python  
python  
python
```


Removing Prefixes

- Use `removeprefix()` to clean up strings (same for `removesuffix()`)
- Original value is not changed unless reassigned

```
url = "https://example.com"  
print(url.removeprefix("https://"))
```

```
example.com
```

Syntax Errors with Strings

```
message = 'One of Python's strengths is...'  
# SyntaxError: unterminated string
```

Syntax Errors with Strings

```
message = 'One of Python's strengths is...'  
# SyntaxError: unterminated string
```

```
message = "One of Python's strengths is..."  
  
message2 = 'One of Python\'s strengths is...'
```

Numbers

Python Number Types

- **Integers** (whole numbers)
 - Examples: -2, 0, 42
- **Floats** (numbers with decimals)
 - Examples: 3.14, 0.0, -2.5
- Python automatically chooses the type

```
print(type(5)) # <class 'int'>  
print(type(2.0)) # <class 'float'>
```

- You don't need to declare types in advance

Working with Integers

- Use +, -, *, / for basic math
- Python follows order of operations

```
print(2 + 3)
print(3 - 2)
print(2 * 3)
print(3 / 2)

print(2 + 3 * 4) # 14
print((2 + 3) * 4) # 20
```

Division and Mixed Operations

- `/` always returns a float, even for integers
- `//` performs integer division (truncates decimal)
- Mixing int and float in any operation → result is a float

```
print(4 / 2) # 2.0  
print(5 // 2) # 2 (integer division)  
print(5 / 2) # 2.5  
print(1 + 2.0) # 3.0
```

Exponents and Floats

- `**` is the exponent operator

```
print(2 ** 3) # 8  
print(3 ** 2) # 9
```


More about numbers

- Underscore _ in integers will be ignored

```
universe_age = 14_000_000_000  
print(universe_age)
```

- Multi-assignment is possible

```
x, y, z = 0.1, 0, 0  
print(x) # 0.1
```

- Python doesn't have real constants

```
MAX_CONNECTIONS = 5000
```

Exercises

Exercises 1

- **2-1:** Assign a message to a variable, then print it.
(Create a variable like `message = "Hello!"` and use `print()` to show it)
- **2-2:** Reassign the message variable and print again.
(Change the value of your `message` variable to something else and print again)
- **2-3:** Personal message to someone using a variable.
(Use a variable like `name = "Tom"` and print a line like `Hello Tom, how are you?`)

Exercises 2

- 2-4: Print a name in lowercase, uppercase, and title case.
(Try using `lower()`, `upper()`, and `title()` methods on a name string)
- 2-5: Print a quote by a famous person.
(Example: Albert Einstein once said, "A person who never made a mistake never tried anything new.")
- 2-6: Store the person's name in a variable, and use it in your quote.
(Use variables like `famous_person` and `message` to build the quote with an f-string)

Exercises 3

- **2-7:** Use `\n` and `\t` in a name, and use `strip()` methods.
(Try adding whitespace and cleaning it with `strip()`, `lstrip()`, `rstrip()`)
- **2-8:** Remove `.txt` using `removesuffix()` from a filename.
(Create a variable like `filename = 'notes.txt'` and remove the suffix)
- **2-9:** Write 4 operations (add, sub, mult, div) that result in 8.
(Use `print()` to show each result, like `5+3`, `16/2`, etc.)

Exercises 4

- **2-10:** Store your favorite number in a variable, and print a message with it.
(Use a variable and f-string to display the number in a sentence)
- **2-11:** Add comments to your previous programs.
(Write at least one comment in each file using # to describe what the code does)
- **2-12:** Run `import this` and skim through the Zen of Python.
(Try it in the Python terminal or at the top of a script, and read the output)

Session feedback

The speed of the session was too...

Slow

Fast



1

5

Which part was most confusing or unclear today?

^ Get Feedback



Group



0



0/50



Do you plan to install Python and PyCharm on your own laptop?

0
Yes

0
No

0
Not sure yet